# **Freedom for Proofs!**

Representation Independence is More than Parametricity

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# Modularity in programming

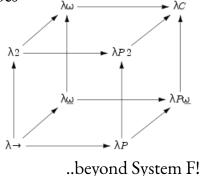
- Software should have correct **abstractions** that can **compose**
- *"Type structure is a syntactic discipline for enforcing levels of abstraction" John Reynolds*

#### • Representation Independence

- Programmers can give <u>different implementations</u> for the same abstract interface
- e.g. Two different implementations of a queue can be interchangeable

### **Parametricity** $\forall \alpha. \tau$

- Parametrically polymorphic functions behave uniformly in their type arguments
  - Strachey (1967) / Lambek(1972) "generality"
- Reynold's relational parametricity (1983)
  - System F (polymorphic lambda-calculus)
  - Logical relations: related inputs lead to related outputs
- Mitchell's representation independence and data abstraction (1986)
  - Applies parametricity to prove representation independence for existential types
- Wadler's *free theorems* (1989)
  - "Every function of the same type satisfies the same theorem"



# Dependently-Typed Programming



- *Good*: Rich program specifications
- *Not so good*: Notoriously labor-intensive

How can we bring about representation independence to dependently-typed programming?

### Bird's Eye View and expectations $^\lambda$

Internalizing Relational Parametricity in the Krishnaswami **Extensional Calculus of Constructions** & Dreyer 2013 Tabareau et al. Marriage of Univalence and Parametricity 2019 Angiuli et al. Internalizing Representation Independence with Univalence 2021

# Internalizing Relational Parametricity in the Extensional Calculus of Constructions

# Bird's Eye View

	Main Technique	Type theory	Result
Krishnaswami & Dreyer 2013	Internalized parametricity with <i>realizability semantics</i>	Extensional Calculus of Constructions	1. Relationally parametric model 2. Adding <b>semantically</b> <b>well-typed terms</b> as axioms with computational content
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Angiuli et al. 2021	Internalizing Representation Independence with Univalence		

### Parametric Type Theories

Bernardy et al. [2010, 2012a, 2012b, 2013, 2015]

• Abstraction Theorem

If 
$$\Gamma \vdash t : A$$
 then  $\llbracket \Gamma \rrbracket \models \llbracket t \rrbracket : \llbracket A \rrbracket t t$ 

- *Internalized parametricity*: Abstraction Theorem can be stated and proved *within* type theory
- *Externalized parametricity*: Abstraction Theorem is stated through a meta-theoretic translation.

# Equality in Dependent Type Theory

Type-checking requires checking term equality

<u>Judgmental Equality</u>  $\Gamma \vdash A = A' \ type$ 

Set of equality rules that are (inductively) defined

<u>Definitional Equality</u> type-checker silently coerces between definitionally equal types

<u>Propositional Equality</u>  $Eq_A(x, y)$ 

Proof of equality between two elements

# Equality in Type Theory

Extensional type theory : equality reflection

$$\frac{p:\mathsf{Eq}_A(x,y)}{x=y}$$

Uniqueness of Identity Proofs (UIP) : Any two elements of  $Eq_A(x, y)$  are equal. Streicher's *Axiom K* 

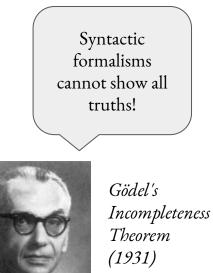
For the context of parametricity: Allow coercions between parametrically related terms!

### **Realizability Semantics**

- Taking the Brouwer–Heyting–Kolmogorov (BHK) Interpretation to heart
  - The interpretation of a logical formula is the **proof (realizer)**
  - $\circ$  e.g. P /\ Q interprets to <a, b> where a is a proof of P and b is a proof of Q

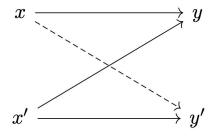
- What if you have a formula which you have a proof of...
  - But your typing rules do not "type-check" the formula?

• It must be true! Add the formula to the theory!



### Realizability-style Model

- Interprets types as relations (*logical relations*)
- Quasi-PERs (QPERs) to show heterogeneous equivalences
  - Typically, the interpretation is a partial equivalence relation (aka PER, a symmetric and transitive relation)
  - Symmetry requires homogeneity (relation must relate two terms of equal types)



if  $(x, y) \in R$ ,  $(x', y') \in R$ , and  $(x', y) \in R$ , then  $(x, y') \in R$ .

Can use a single relational model for relating terms at different types
 (Instead of requiring a PER model of types and a relational model between PERs)

### Internalizing relational parametricity

- Relationally parametric model of an <u>extensional</u> Calculus of Constructions
- <u>Realizability-style</u> interpretation of types
  - Types interpreted as relations
  - Realizer: Exhibit a term that is related to itself at the type (semantically well-typed term)
- Can add "validated axioms" to the theory which have realizers

$$(e, e) \in \llbracket X \rrbracket$$
 relational interpretation  $\llbracket$  ]  
realizer  $e$   
axiom  $X$ 

### Adding axioms with computational content to theory

- Dependent pairs (Σ-types)
- Induction principle for natural numbers
- Quotient types

The axiom may not be syntactically well-typed, but the realizer of the axiom (i.e. the proof of the axiom) is semantically well-typed!

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# Marriage of Univalence and Parametricity

### **Goal: Automated Proof Transport**

Given two implementation of natural numbers, we should be able to *reuse* proofs between them

```
Inductive nat : Set :=
| 0 : nat
| S : nat → nat
```

```
Inductive Bin : Set := | 0_{Bin} : Bin | pos_{Bin} : positive \rightarrow nat
```

**Inductive** positive : Set :=  $| xI : positive \rightarrow positive | x0 : positive \rightarrow positive | xH : positive$ 

Efficient

### **Goal:** Automated Proof Transport

Given two implementation of natural numbers, we should be able to *reuse* proofs between them

```
Lemma plus_comm : ∀ n m : nat, n + m = m + n.
Proof.
Qed.
Lemma plus<sub>Bin</sub>_comm : ∀ n m : Bin, n + m = m + n.
Proof.
transport plus_comm. (* automatically inferred *)
Qed.
```

### Using parametricity for refinement

Given two implementation of natural numbers, we should be able to *reuse* proofs between them

```
Lemma plus_comm : ∀ n m : nat, n + m = m + n.
Proof.
Qed.
Lemma plus<sub>Bin</sub>_comm : ∀ n m : Bin, n + m = m + n.
Proof.
transport plus_comm. (* automatically inferred *)
Qed.
```

# 1. Specifying a common abstract interface <u>a priori</u> can be difficult

#### "Anticipation Problem"

Usually, parametricity states a relation between two expressions on the same type

(i.e. homogeneous parametricity)

If 
$$\Gamma \vdash t : A$$
 then  $\llbracket \Gamma \rrbracket \models \llbracket t \rrbracket : \llbracket A \rrbracket t t$ 

Heterogeneous parametricity can relate two expressions to each other *directly* 

If  $\Gamma \vdash t : A$  and  $[\Gamma] \vdash [t] : [A]$  then  $\llbracket \Gamma \rrbracket \models \llbracket t \rrbracket : \llbracket A \rrbracket t [t]$ 

# 2. Limits of parametricity in an Intensional Type Theory

#### "Computation Problem"

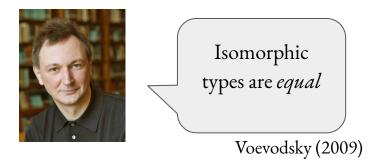
Parametrically-related functions behave the same *propositionally* but not *definitionally* 

(i.e. parametrically related definitions are not equal by conversion)

**Univalence** to the rescue!

### Univalence

Isomorphic types are treated the "same" (isomorphic objects enjoy same structural properties)



Every equivalence (isomorphism) between types A and B leads to an identity proof Id (A, B)

# Type Equivalence (Isomorphism)

 $f: A \rightarrow B$  is an *equivalence* iff there exists a function  $g: B \rightarrow A$  paired with proofs that f and g are inverses of each other.

 $\forall \, a : A, \mathsf{Eq}(g(f(a)), a)$ 

 $\forall$  b : B, Eq(f(g(b)), b)

<u>Type equivalence</u>  $(A \simeq B)$ 

Two types A and B are equivalent to each other iff there exists a function  $f : A \to B$  that is an equivalence.

### Univalence

All about coercions!

#### For any two types A and B, the canonical map $Id(A, B) \rightarrow (A \simeq B)$ is an equivalence.

#### Indiscernibility of Equivalents

For any P: Type  $\rightarrow$  Type, and any two types A and B such that A  $\simeq$  B, we have P A  $\simeq$  P B

#### Immediate *transport* using univalence

For any P: Type  $\rightarrow$  Type, and any two types A and B such that A  $\simeq$  B,

there exists a function **transport**  $\uparrow$  :  $P A \rightarrow P B$ 

### N.B. : Realizing Univalence

- Homotopy Type Theory: *axiomatized* univalence •
- Use of axioms breaks **computational adequacy** ("stuck terms", "canonicity") •

"All closed terms of a natural number type compute numerals"

Alternative : Cubical Type Theory De Morgan Cubical Type Theory

Ο

(we'll brush on it a little later)

Cartesian Cubical Type Theory Ο

Tabareau et al.'s approach painstakingly maneuvers coercions between typeclasses that simulate • computational rules that are at the foot of cubical type theory

### Univalent Parametricity

• Restriction of parametricity to relations that correspond to **equivalences** 

 $[\![\mathsf{Type}_i]\!] \mathrel{A} B$ 

relation	$\mathbf{R}: \mathbf{A} \to \mathbf{B} \to \mathbf{Type}_{\mathbf{i}}$
equivalence	$\mathbf{e}:\mathbf{A}\simeq\mathbf{B}$
coherence condition	$\Pi a b . (R a b) \simeq (a = \uparrow_c b)$

 $\llbracket \mathsf{Type}_i \rrbracket A \ B \triangleq \Sigma(R : A \to B \to \mathsf{Type}_i)(e : A \simeq B). \ \Pi a \ b. \ (R \ a \ b) \simeq (a = \uparrow_e b)$ 

### Univalent Parametricity in Action

**Definition** square (x : nat) : nat := x \* x.

**Definition** square<sub>Bin</sub>: Bin  $\rightarrow$  Bin :=  $\uparrow_{\blacksquare}$  square. (\* Transport using univalence \*)

**Check** eq\_refl : square = (fun x:Bin  $\Rightarrow \uparrow_{\bullet}$  (square ( $\uparrow_{\bullet}$  x))). (\* Inefficient \*)

**Definition** univrel\_mult : mult  $\approx$  mult<sub>Bin.</sub> (\* Additional proof \*)

**Definition** square<sub>BinD</sub>: Bin  $\rightarrow$  Bin :=  $\uparrow_{D}$  square. (\* Transport using parametricity \*) **Check** eq\_refl : square<sub>BinD</sub> = (fun x  $\Rightarrow$  (x \* x)%Bin). (\* Infers new univalent relations \*)

# Bird's Eye View

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### Internalizing Representation Independence with Univalence

# **Cubical Type Theory**

Axiomatized univalence bites the programmer's neck

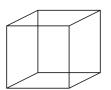
Stuck terms that are unable to reduce (i.e. lacks computational adequacy)

Cubical type theory: *constructive interpretation* of univalence

<u>Path types</u>: information about how two types are equal

# **Cubical Type Theory**

#### Path Types



Maps out of an interval type **I** which has two elements **i0: I** and **i1: I** that are *behaviorally equal* but *not definitionally equal* 

• <u>Behavioral equality</u>: no function  $f : I \rightarrow A$  can distinguish the elements

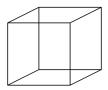
PathP :  $(A : I \rightarrow Type \ l) \rightarrow A \ i0 \rightarrow A \ i1 \rightarrow Type \ l$ 

specifies the behavior of their elements at i0 and i1

```
\_\equiv_{A = A} x y = PathP (\lambda \_ \rightarrow A) x y
```

homogeneous equality using path type

# Higher Inductive Types



Each constructor carries *paths between elements* 

<u>Set quotients</u> quotient a type with an arbitrary relation (resulting in a set).

$$\begin{array}{l} \mathsf{data}\ \_/\_\{A:\mathsf{Type}\} \to \{R:A \to A \to \mathsf{Type}\} \to \mathsf{Type} \text{ where} \\ [\_]:\{a:A\} \to A/R \\ \mathsf{eq}/:\{a\ b:A\} \to \{r:R\ a\ b\} \to [a] \equiv [b] \\ \mathsf{squash}/:\mathsf{isSet}(A/R). \end{array}$$

### Queue up!

Let's say we want a **Queue** implementation with a standard **dequeue** and **enqueue** operation.

Basic implementation: ListQueue

```
ListQueue (A : Type) \rightarrow Queue A
ListQueue A = queue (List A) [] _::_ last
```

### Faster, faster..

Okasaki's **BatchedQueue** representation:

The queue is a tuple  $\mathbf{Q} = \mathbf{List} \mathbf{A} \times \mathbf{List} \mathbf{A}$  (first queue for *enqueue*, second queue for *dequeue*) (amortized constant-time!)

```
BatchedQueue : (A : Type) → Queue A
```

```
BatchedQueue A = queue (List A x List A) ([], [])
```

 $(fun x (xs, ys) \rightarrow fastcheck (x :: xs, ys))$ 

(fun {(\_, [])  $\rightarrow$  nothing ; (xs, x :: ys)  $\rightarrow$  just (fastcheck (xs, ys), x)}) where

```
fastcheck : {A : Type} \rightarrow List A * List A \rightarrow List A * List A
fastcheck (xs, ys) = if isEmpty ys then ([], reverse xs ) else (xs, ys)
```

### Structure-preserving Correspondence

appendReverse : {A : Type}  $\rightarrow$  BatchedQueue A Q  $\rightarrow$  ListQueue A Q

**appendReverse** (xs, ys) = xs ++ reverse ys

<u>Structure-preserving</u> – preserves **empty**, and commutes with **enqueue** and **dequeue** 

Thus, **ListQueue** and **BatchedQueue** are contextually equivalent!

What's the problem?

([], [1,0]) and ([0], [1]) maps to [0, 1]

Not an isomorphism!

### Structure-preserving Equivalence

A <u>structure</u> is a function S : Type  $\rightarrow$  Type, and an *S*-structure is a dependent pair of a type and its application to the structure.

 $\mathsf{TypeWithStr}\;\mathsf{S}=\Sigma[X\in\mathsf{Type}](S\;X)$ 

An <u>S-structure-preserving</u> equivalence StrEquiv is a term with two S-structures and an equivalence between their underlying types.

 $\begin{array}{l} \mathsf{StrEquiv}\ S = (A\ B:\mathsf{TypeWithStr}\ S) \to \mathsf{fst}\ A \simeq \mathsf{fst}\ B \to \mathsf{Type}\\ A \simeq [\ \iota\ ]B = \Sigma[e \in \mathsf{fst}\ A \simeq \mathsf{fst}\ B](\iota\ A\ B\ e) \qquad \quad \iota:\mathsf{StrEquiv}\ S \end{array}$ 

### Structure Identity Principle

 $\mathsf{ua}: \{A \ B: \mathsf{Type}\} \to A \simeq B \to A \equiv B$ 

$$\begin{split} \mathsf{UnivalentStr}\;S\;\iota &= \{A\;B:\mathsf{TypeWithStr}\;S\}(e:\mathsf{fst}\;A\simeq\mathsf{fst}\;B)\\ &\to (\iota\;A\;B\;e)\simeq\mathsf{PathP}(\lambda i\to S(\mathsf{ua}\;e\;i))(\mathsf{snd}\;A)(\mathsf{snd}\;B) \end{split}$$

Structure Identity Principle (SIP)

<u>Univalent Structure</u>  $(S, \iota)$ 

For S : Type  $\rightarrow$  Type and  $\iota$  : StrEquiv S, we have a term SIP : UnivalentStr S  $\iota \rightarrow$  (A B : TypeWithStr S)  $\rightarrow$  (A  $\simeq$ [ $\iota$ ] B)  $\simeq$  (A  $\equiv$  B)

# Using the SIP

Given a set **A** fixed, the raw queue structure contains the empty queue, and the enqueue/dequeue functions.

$$\mathsf{RawQueueStructure}\ X = X * (A \to X \to X) * (X \to \mathsf{Maybe}(X * A))$$

Set quotients can identify any two **BatchedQueue**s sent to the same list by appendReverse.

data BatchedQueueHIT : Type where  $Q\langle \_, \_\rangle$  : List  $A \to \text{List } A \to \text{BatchedQueueHIT}$ tilt :  $\forall xs \ ys \ a \to Q\langle xs \ _{++} [a], \ ys \rangle \equiv Q\langle xs, \ ys \ _{++} [a] \rangle$ squash : isSet BatchedQueueHIT

# Using the SIP

The structure-map between the structures, **appendReverse**, can be extended to an equivalence **BatchedQueueHIT** ~ List A which induces a raw queue structure on **BatchedQueueHIT** 

Finally, an appeal to the SIP will transfer any **ListQueue** axioms to the quotiented **BatchedQueue** operations

Recall Structure Identity Principle (SIP)

For S : Type  $\rightarrow$  Type and  $\iota$  : StrEquiv S, we have a term SIP : UnivalentStr S  $\iota \rightarrow$  (A B : TypeWithStr S)  $\rightarrow$  (A  $\simeq$ [ $\iota$ ] B)  $\simeq$  (A  $\equiv$  B)

# Bird's Eye View

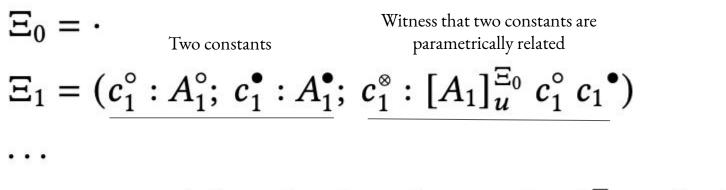
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Angiuli et al. 2021	Univalence (Structure Identity Principle)	De Morgan Cubical Type Theory	Proof transport between <b>non-isomorphic</b> representations

### Induced Equivalence from QPERs

#### Canonically Induced PER

Every QPER  $Q \subseteq R \times S$  induces an equivalence relation  $\sim_Q \subseteq Q \times Q$ (and hence a PER on  $R \times S$ ), defined as  $(a_1, a_2) \sim_Q (b_1, b_2)$  iff the zigzag  $\{(a_1, a_2), (b_1, b_2), (a_1, b_2), (b_1, a_2) \subseteq Q\}$ .

### **Global Context for Univalent Parametricity**



$$\Xi_n = \Xi_{n-1}, (c_n^{\circ} : A_n^{\circ}; c_n^{\bullet} : A_n^{\bullet}; c_n^{\otimes} : [A_n]_u^{\Xi_{n-1}} c_n^{\circ} c_n^{\bullet})$$

#### Universes

 $\llbracket \mathsf{Type}_i \rrbracket A \ B \triangleq \Sigma(R : A \to B \to \mathsf{Type}_i)(e : A \simeq B). \ \Pi a \ b. \ (R \ a \ b) \simeq (a = \uparrow_e b)$ 

$$\begin{split} [\mathsf{Type}_i]_u : \llbracket [\mathsf{Type}_{i+1}] \rrbracket_u \; \mathsf{Type}_i \; & \equiv \\ & \Sigma(R : \mathsf{Type}_i \to \mathsf{Type}_i \to \mathsf{Type}_{i+1})(e : \mathsf{Type}_i \simeq \mathsf{Type}_i). \; \Pi a \; b.(R \; a \; b) \simeq (a = \uparrow_e b). \end{split}$$

$$[\mathsf{Type}_i]_u \triangleq (\lambda \ (A \ B : \mathsf{Type}_i), \ \Sigma(R : A \to B \to \mathsf{Type}_i)(e : A \simeq B).$$
$$\Pi ab.(R \ a \ b) \simeq (a = \uparrow_e b); \operatorname{id}_{\mathsf{Type}_i}; \operatorname{univ}_{\mathsf{Type}_i})$$